

## BASROC<sup>®</sup> Texture – Technical Data Sheet

Basroc Texture is a medium grade, premium quality exterior acrylic textured wall finish formulated specifically for trowel on application.

Basroc Texture can be tinted to a wide range of colours.

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### A note about combustibility:

Basroc Texture is not a render. According to Australian Building Codes Board C1.14(L), paints and “textured paints” are considered permitted ancillary elements. Basroc Texture is formulated using the same ingredients as a paint or “textured paint”.

Basroc recommends a building surveyor is consulted for approval prior to application if needed

### Description:

Basroc Texture is an acrylic textured wall finish for use as part of the Basroc External Wall Cladding System. It is manufactured using only the highest quality raw materials available. These include graded aggregates, pigment, selected fillers, mould growth inhibitors and workability agents bound in a premium grade acrylic polymer binder system.

### Key benefits:

- Durable
- Scuff resistant
- Water based
- Even colour distribution throughout coating
- Attractive textured finish
- Easy clean up

### Colour considerations:

Basroc Texture can be tinted to a wide range of colours. When using externally, for best results it is important to select colours with good UV durability. Some bright whites or deep tones may not be achievable. LRV (light reflectance value) restrictions may apply – check with Basroc prior to application.

### Suitable surfaces

Basroc Texture is suitable for application over Basroc Panel render which has had sufficient curing time.

### Substrate Condition

Basroc Texture should only be applied to a surface free from dirt, dust, contaminants & loose material which may adversely affect adhesion & coating performance.

Surface to be coated must have a moisture content less than 10%WME (wood moisture equivalent) prior to application. Surface alkalinity should be less than pH 9.

Basroc Panel Render must have been allowed to cure for a minimum of 5 days prior to overcoating (longer in cold and wet conditions)

Coverage:

15L Basroc Texture will cover 8-10m<sup>2</sup> at a thickness of 0.8-1.0mm (1 coat)

Application method:

Hawk & trowel

Application & Finishing:

Prior to application of Basroc Texture ensure a test panel has been completed and approved for colour, texture and surface finish.

Apply Basroc Texture over Basroc Panel Render with a steel trowel at a thickness determined by the coarsest aggregates (0.8-1.0mm per coat). Whilst continuing to spread the fresh material, simultaneous floating should be carried out by a separate person(s) as close as possible to the new work in order to help maintain a 'wet edge'. Do not allow the material to surface 'skin' prior to finishing as this will cause visible blemishes on the finished wall.

Whilst smaller jobs can be completed by a single applicator, large walls will require multiple applicators to achieve a seamless textured finish. To help with workflow on larger walls, ensure scaffold is erected and loaded with sufficient product. This will help to eliminate and stop/start activity which may result in unsatisfactory results.

\*Do not apply Basroc Texture if relative humidity is above 80% or temperature is within 3°C of dew point, or is expected to be at any stage of the drying period

\*Do not apply Basroc Texture if the wall surface temperature is greater than 40°C

\*Do not apply Basroc Texture if the temperature is below 10°C or likely to fall below 10°C at any stage of the drying period

Curing:

Drying time depends heavily on climatic conditions and can be shortened or extended dramatically depending on factors such as substrate moisture content, humidity, exposure to direct sunlight and ambient temperature.

Protect from rain, dew, frost and humidity above 80% for a minimum of 48 hours or until hard dry under correct conditions has been achieved

Precautions & limitations:

- Complete entire elevations from a single batch of material at the same time, under similar environmental conditions
- Colour variation may be evident when completing abutting faces from different batches or where application occurs over a protracted time frame.
- Apply between 10-30°C
- Avoid working in direct sunlight where possible
- Use sun shades on scaffold if working in direct sun to ensure uniform drying
- Avoid working in windy conditions
- Do not apply if temperature will fall below 10°C prior to full cure
- Do not apply if relative humidity will rise above 80% within 48 hours of application
- Do not apply material if likely to remain wet overnight

- Protect from rain & moisture for min 48hours or until hard cure
- Not for use on trafficable areas or where complete water immersion expected
- Not suitable for use on constantly damp surfaces
- Not for application on surfaces subject to entrapped moisture
- Ensure adequate drainage to facilitate moisture escape

#### Wash up:

Always clean tools with clean water immediately following use. Do not dispose of unused Basroc Texture into drains or waterways. Dispose of rubbish in accordance with local government regulations

#### Supply & packaging:

Basroc Texture is available in 15L plastic pails, or 48x15L pails per pallet (do not stack pails more than 3 pails high)

#### Safety

Basroc Texture is classified as non-dangerous goods. Basroc recommends always working in a well ventilated area and the use of PPE during use. See Basroc Texture MSDS for more details.

Keep pack firmly sealed, use within 12months of purchase, store in a dry place away from direct sunlight

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